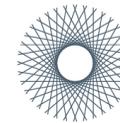


| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|---|---|--|--|---|---|---|
| Theme Title | London | | Chocolate | | Under the Sea | |
| Foundation Focus Art/DT/History/Geography | <p>Geography: Name and locate the 4 countries and capital cities of the United Kingdom and its surrounding seas. Use compass directions and locational language.</p> <p>History: Ask questions about the past. Describe significant people from the past, for example Samuel Pepys, King Charles II and Guy Fawkes; Place events in order on a time line;</p> <p>Art & Design: Recognise and recreate the work of Jackson Pollack to resemble a Firework painting</p> <p>Design Technology: Use cereal boxes to create a Tudor House, discuss how it could be made fireproof.</p> | | <p>Geography: Use atlases and globes to identify areas of the world where cacao grows, noting the human and physical geography, compare the climate to the United Kingdom. Create a key for a map locating areas famous for chocolate production.</p> <p>History: Investigate the Mayan and Aztec civilisations and how cacao was used in their society. Look at the discovery of chocolate by Columbus and Cortes – how they brought it back to Europe and how it has developed into the chocolate we know today. Find out how the UK chocolate production led to the Quakers improving working conditions for workers.</p> <p>Art & Design: Create a collage of chocolate wrappers. Close observational drawings of existing chocolate wrappers before designing our own. Explore using cocoa powder as a painting material.</p> <p>Design Technology: Explore the range of chocolate available today and compare by tasting. Design and make our own chocolate.</p> | | <p>Geography: Name and locate the world's seven continents and 5 oceans. Identify areas of coral reefs and create a key on a map.</p> <p>History: Look at British seaside resorts of the Victorian era, recent past and today and discuss how they have changed</p> <p>Art & Design: Create a creature which might live in the coral reef, create a diorama of a coral reef using a shoe box</p> <p>Design & Technology: Create a puppet using a pattern, and sewing techniques based on the puppets of Punch and Judy.</p> | |
| English | Recounts; Traditional tales | Poetry | MAT writing project; Report writing | Recounts; Traditional tales | Poetry | MAT writing project; Report writing |
| Maths | Numbers to 20; Place value, Counting on and back in 1s and 10s; | Addition and subtraction to 20; Number bonds to 10 and 100; Adding and | Statistics including graphs; Written method of addition | Numbers to 20; Place value, Counting on and back in 1s and 10s; | Addition and subtraction to 20; Number bonds to 10 | Statistics including graphs; Written method of addition |

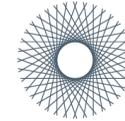


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|----------------|---|--|---|---|--|--|
| | Ordering and comparing numbers up to 100; Estimation | subtraction 1 and 2 digit numbers; Finding part of a whole; Money; Comparing numbers using mathematical terms; Measuring | and subtraction; Problem solving with addition and subtraction; Time; Doubles and halves; amounts of money; Times tables – 2s 5s and 10s; Counting in 3s | Ordering and comparing numbers up to 100; Estimation | and 100; Adding and subtraction 1 and 2 digit numbers; Finding part of a whole; Money; Comparing numbers using mathematical terms; Measuring | and subtraction; Problem solving with addition and subtraction; Time; Doubles and halves; amounts of money; Times tables – 2s 5s and 10s; Counting in 3s |
| Science | <u>Materials</u> Identify and Classify different objects based on their material; Distinguish between an object and the material from which it is made; Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock, and paper/cardboard for particular uses. | | <u>Plants</u> Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Identify the main parts of a plant, and understand how they reproduce. | <u>Electricity</u> Staying safe around electricity; Basic circuits; Electrical objects; Types of energy (solar, wind, fossil fuel) | <u>Animals including Humans</u> Understand that animals (including humans) grow into adults. To investigate and understand what animals need to survive and stay healthy. | <u>Living things and their habitats</u> Identify that animals live in a habitat which is matched to their needs, and that the plants and animals of the habitat rely on each other. Understand that animals are part of a food chain. |
| RE | Important people and events; Understanding feelings; Messages from religious texts; Fairness and cooperation | | Understanding different celebrations | | Understanding morals; exploring stories from different religions | |
| PE | Indoor – Gymnastics Outdoor - Games | Indoor – Locomotion Outdoor - Games | Indoor – Gymnastics Outdoor - Games | Indoor – Gymnastics Outdoor - Games | Indoor – Locomotion Outdoor - Games | |
| Music | Create a musical instrument and compose a piece of music to go with a clip of fireworks | | Use voices expressively and creatively by singing songs and speaking chants and rhymes | | Play tuned and un-tuned instruments musically | |



Alban Wood Primary School and Nursery

Year 2 Thematic Curriculum Overview



AGORA
LEARNING
PARTNERSHIP

We value: Respect, Kindness, Ambition

Work together, learn together, succeed together

| | | | | | | |
|------------------------|--|--|---|--|--|-------------------|
| Computing | Begin to explore digital texts, creating their own digital content (still image, word and sound) using a range of devices and software; Develop understanding of some of the devices they use and apply some unplugged programming approaches to support their understanding execute by following precise and unambiguous instructions; Create and debug simple programs | | Develop their understanding of digital texts, creating their own digital content (still, moving and animated image and word) using a range of devices and software with increased precision; Demonstrate understanding of some of the devices they use; Use unplugged approaches to support their understanding of algorithms | | Explore various ways of conveying messages using both digital and non-digital systems; Use emails and respond to blogs; Explore very simple onscreen simulations and link these to their understanding of algorithms | |
| Possible Visits | Fire engine to school London Museum? Great Fire of London Workshop? | | Chocolate tasting | Fire engine to school London Museum? Great Fire of London Workshop? | | Chocolate tasting |